



# Scaling IP Addresses



## Accessing the WAN – Chapter 7

# Objectives

- Scaling networks with Network Address Translation (NAT) and Port Address Translation (PAT)
- Dynamic Host Configuration Protocol (DHCP)
- Configure new generation RIP (RIPng) to use IPv6

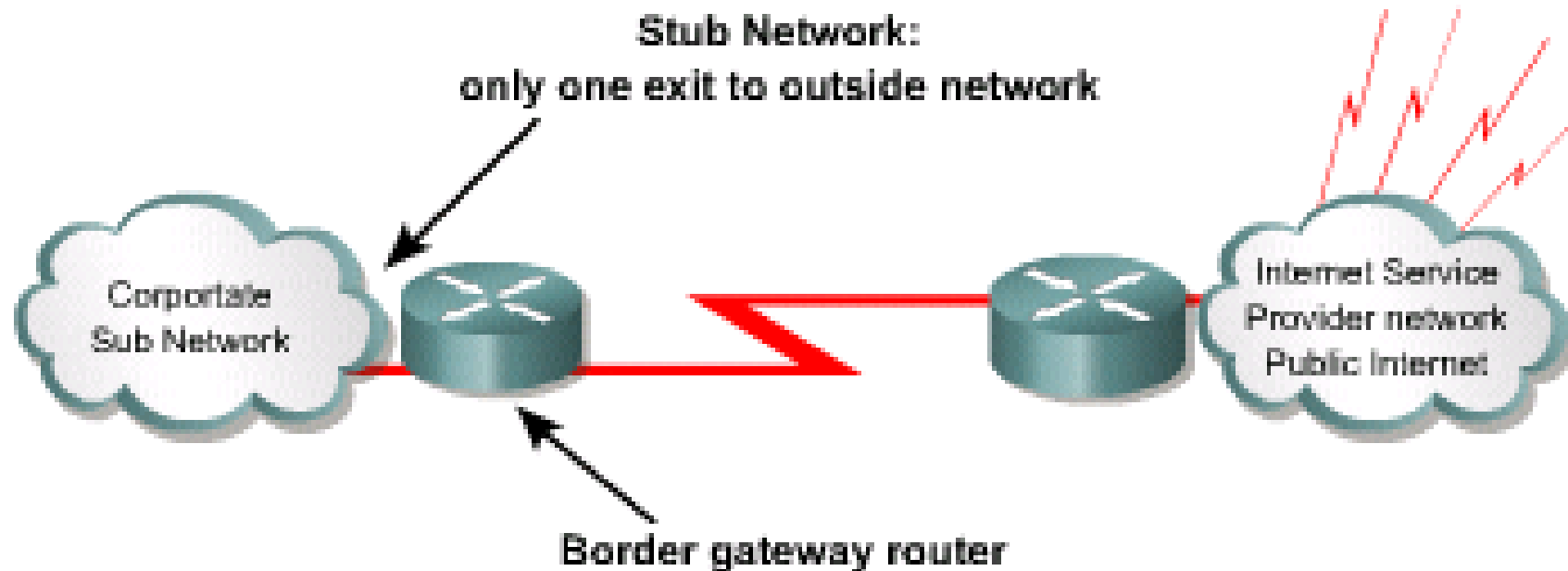
# Private Addressing

- Limited number of public addresses
- Private addresses used internal

Class	RFC 1918 Internal Address Range	CIDR Prefix
A	10.0.0.0 - 10.255.255.255	10.0.0.0 / 8
B	172.16.0.0 - 172.31.255.255	172.16.0.0 / 12
C	192.168.0.0 - 192.168.255.255	192.168.0.0 / 16

# NAT

- Translates private addresses to public
- A NAT-enabled device typically operates at the border of a stub network.



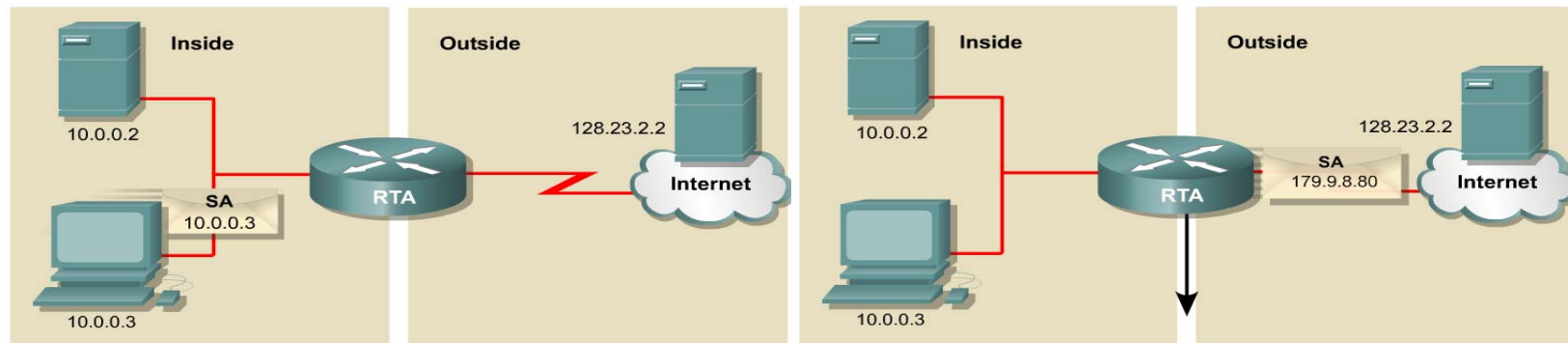
# NAT Terminology

- **Inside Local Addresses – An IP address assigned to a host inside a network. This address is likely to be a private address.**
- **Inside Global Address – A legitimate IP address assigned by the NIC or service provider that represents one or more inside local IP address to the outside world.**
- **Outside Local Address - The IP address of an outside host as it is known to the hosts in the inside network.**
- **Outside Global Address - The IP address assigned to a host on the outside network. The owner of the host assigns this address.**

# NAT Features

- Static NAT is designed to allow one-to-one mapping of local and global addresses
  - Manually configured
  - Example: Enterprise Server
- Dynamic NAT is designed to map a private IP address to a public address. Uses a pool of addresses and assign them on a first-come, first-served basis
  - Configured on the Border gateway router
  - The router performs the translation

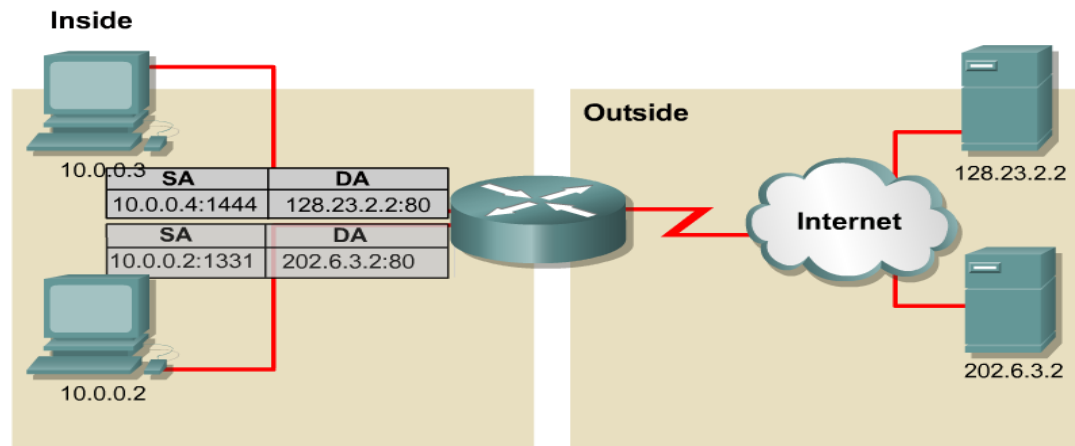
# NAT Features



NAT Table		
Inside Local IP Address	Inside Global IP Address	Outside Global IP Address
10.0.0.3	179.9.8.80	128.23.2.2

# PAT Features

- PAT uses unique source port numbers on the inside global IP address to distinguish between translations.



NAT Table			
Inside Local IP Address	Inside Global IP Address	Outside Local IP Address	Outside Global Address
10.0.0.2:1331	179.9.8.20:1331	202.6.3.2:80	202.6.3.2:80
10.0.0.3:1555	179.9.8.20:1555	128.23.2.2:80	128.23.2.2:80



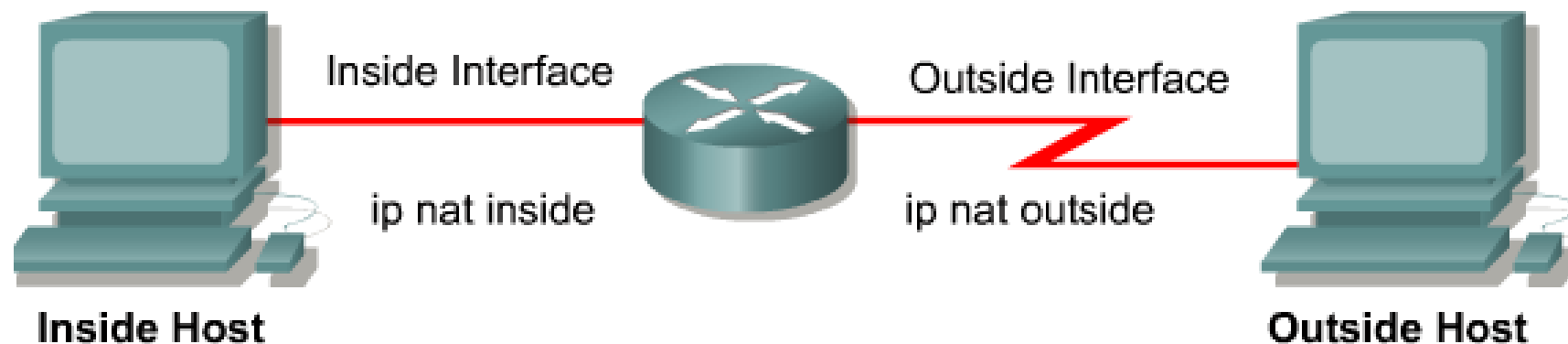
## Benefits with NAT/PAT

- Eliminates re-assigning each host a new IP address when changing to a new ISP
- Eliminates the need to re-address all hosts that require external access, saving time and money
- Conserves addresses through application port-level multiplexing
- Protects network security

# Configuring NAT and PAT

Inside Network

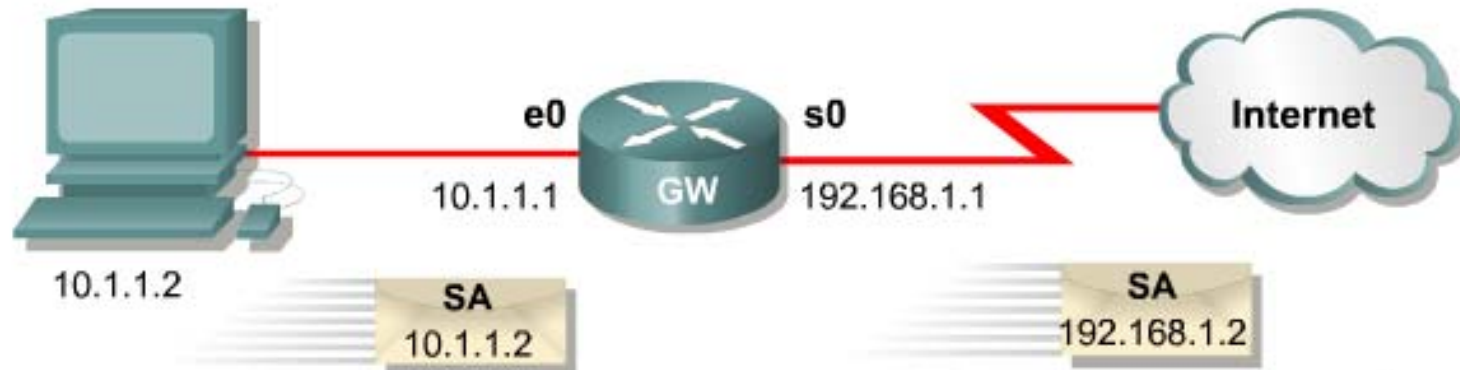
Outside Network



```
Router(config-if)#ip nat inside
```

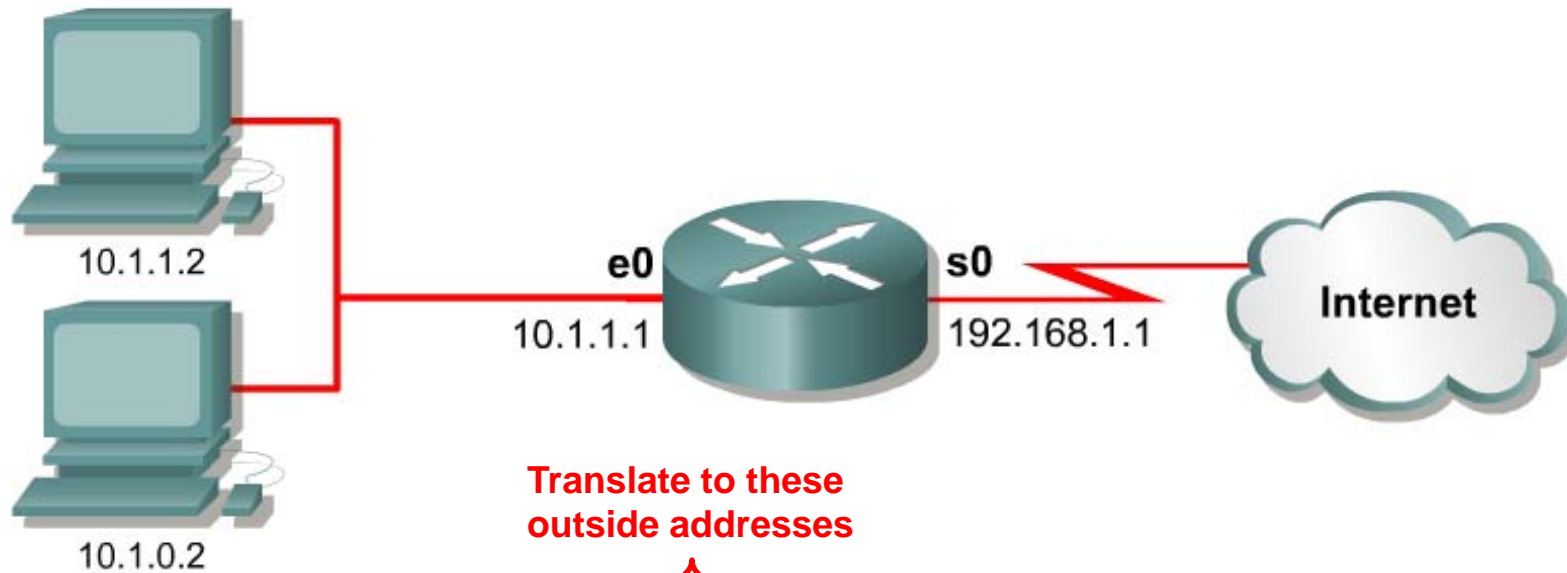
- An interface on the router can be defined as inside or outside.
- Translations occur between inside and outside interfaces.

# Configuring Static NAT



```
hostname GW
!  
ip nat inside source static 10.1.1.2 192.168.1.2  
!  
interface ethernet 0  
  ip address 10.1.1.1 255.255.255.0  
  ip nat inside  
!  
interface serial 0  
  ip address 192.168.1.1 255.255.255.0  
  ip nat outside  
!
```

# Configuring Dynamic NAT



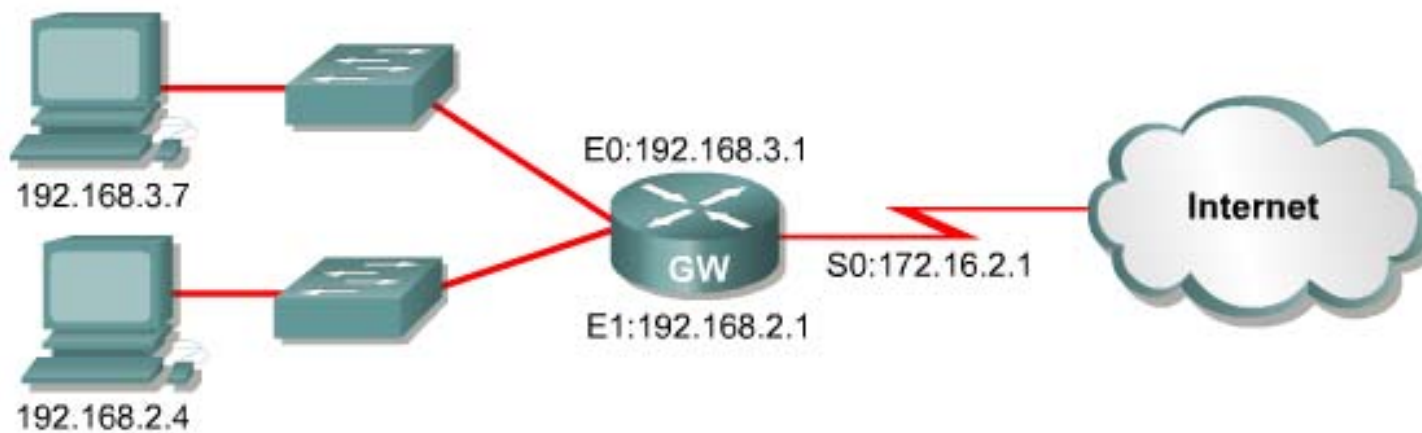
Start here

```
ip nat pool nat-pool1 179.9.8.80 179.9.8.95 netmask 255.255.255.0
ip nat inside source list 1 pool nat-pool1
!
interface ethernet 0
  ip address 10.1.1.1 255.255.0.0
  ip nat inside
!
interface serial 0
  ip address 192.168.1.1 255.255.255.0
  ip nat outside
!
access-list 1 permit 10.1.0.0 0.0.0.255
```

Translate to these outside addresses

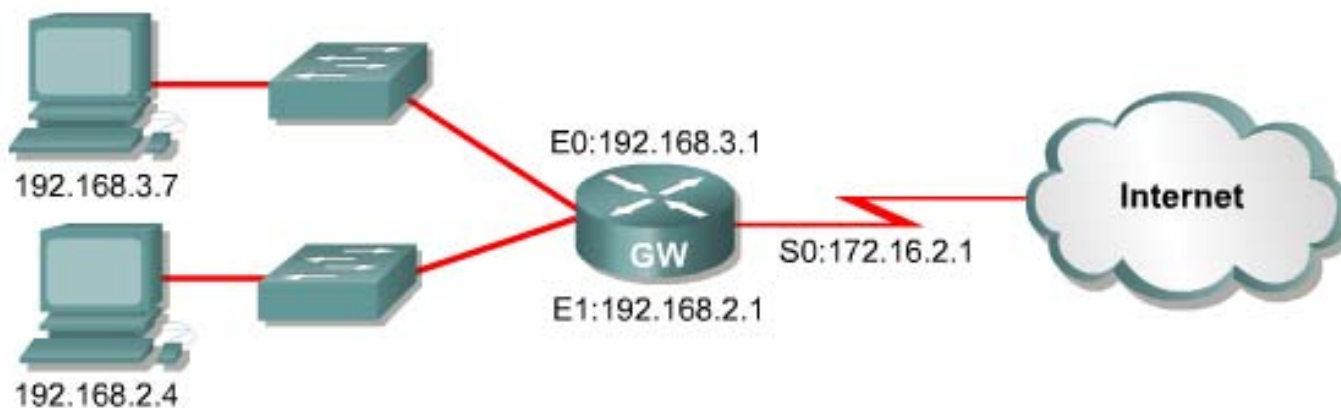
Source IP address must match here

# Configuring PAT



```
interface ethernet 0
  ip address 192.168.3.1 255.255.255.0
  ip nat inside
!
interface ethernet 1
  ip address 192.168.2.1 255.255.255.0
  ip nat inside
!
interface serial 0
  ip address 172.16.2.1 255.255.255.0
  ip nat outside
!
ip nat inside source list 1 interface serial 0 overload
!
access-list 1 permit 192.168.2.0 0.0.0.255
access-list 1 permit 192.168.3.0 0.0.0.255
```

# Configuring PAT



```
interface ethernet 0
  ip address 192.168.3.1 255.255.255.0
  ip nat inside
!
interface ethernet 1
  ip address 192.168.2.1 255.255.255.0
  ip nat inside
!
interface serial 0
  ip address 172.16.2.1 255.255.255.0
  ip nat outside
!
```

```
ip nat inside source list 1 pool mypool overload
```

```
ip nat pool mypool 172.16.3.1 172.1.3.15 netmask 255.255.0.0
```

```
access-list 1 permit 192.168.2.0 0.0.0.255
```

```
access-list 1 permit 192.168.3.0 0.0.0.255
```

# Verifying NAT and PAT Configuration

```
Router#show ip nat translations [verbose]
```

- Displays active translation

```
Router#show ip nat translation
Pro Inside global    Inside local    Outside local    Outside global
172.16.131.1        10.10.10.1      ---             ---
```

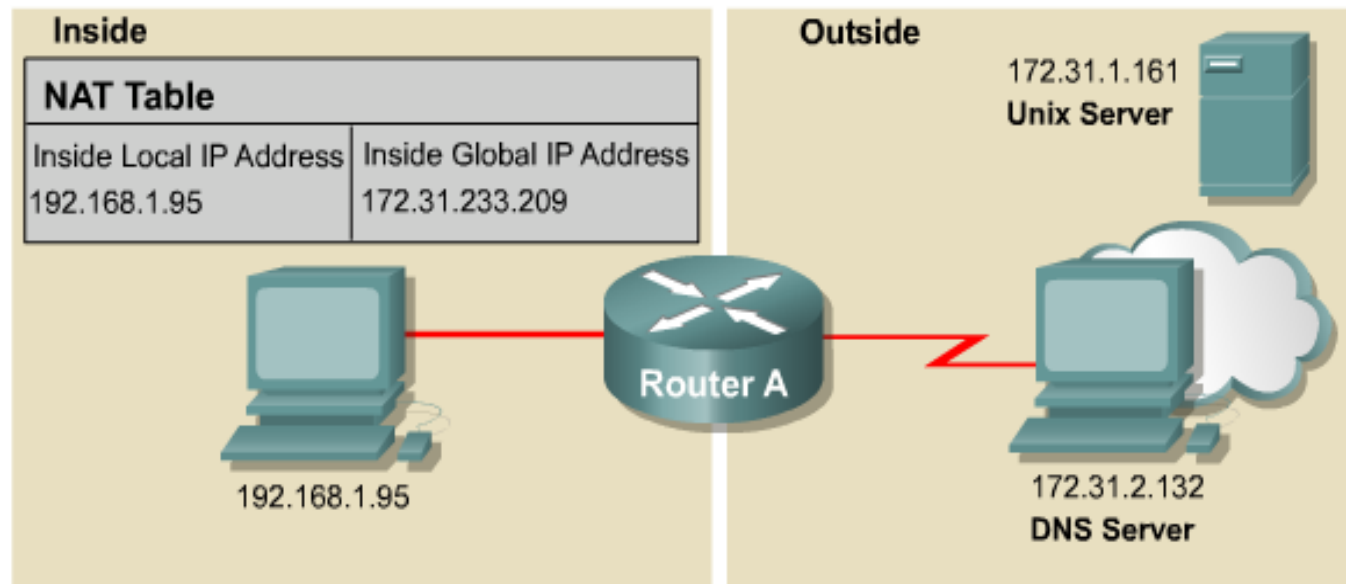
```
Router#show ip nat statistics
```

- Displays translation statistics

```
Router#show ip nat statistics
Total active translations: 1 (1 static, 0 dynamic; 0 extended)
Outside interfaces:
Serial0
Inside interfaces:
Ethernet0, Ethernet1
Hits: 5 Misses:0
```

Command	Description
show ip nat translations	Displays active translations
show ip nat statistics	Displays translation statistics

# Troubleshooting NAT and PAT



```

RouterA#debug ip nat
NAT: s= 192.168.1.95    -> 172.31.233.209,      d=172.31.2.132 [6825]
NAT: s= 172.31.2.132,   d=172.31.233.209,    -> 192.168.1.95 [21852]
NAT: s= 192.168.1.95    -> 172.31.233.209,      d=172.31.1.161 [6826]
NAT*: s= 172.31.1.161,  d=172.31.233.209,    -> 192.168.1.95 [23311]
NAT*: s= 192.168.1.95   -> 172.31.233.209,      d=172.31.1.161 [6827]
NAT*: s= 192.168.1.95   -> 172.31.233.209,      d=172.31.1.161 [6828]
NAT*: s= 172.31.1.161   d=172.31.233.209,    -> 192.168.1.95 [23313]
NAT*: s= 172.31.1.161,  d=172.31.233.209,    -> 192.168.1.95 [23313]
  
```

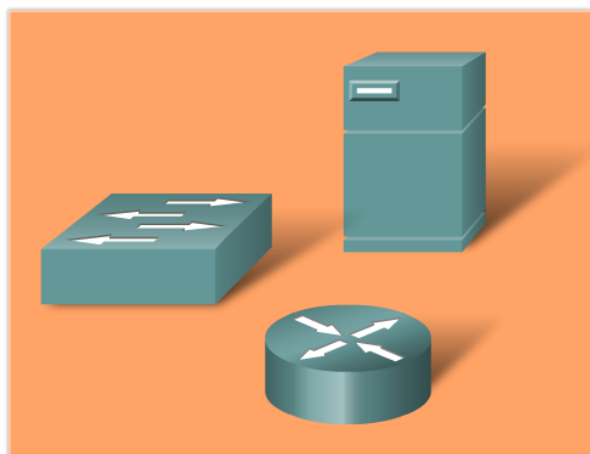


# Dynamic Host Configuration Protocol (DHCP)

- The function of DHCP in a network

## Introducing DHCP

### Manual Configuration



Network devices that remain in the same place (logically and physically) are assigned static IP addresses.

### Dynamic Configuration



Network devices that are added, moved or changed (physical and logical) need new addresses. Manual configuration is unwieldy.

# Dynamic Host Configuration Protocol (DHCP)

- Works in a client/server mode
- Enable clients to obtain their configurations from server
- Less work
- Most significant configuration option: IP-addresses

# DHCP

- DHCP works by providing a process for a server to allocate the IP information to clients
- Pre-defined pools of addresses in DHCP server
- Scalable and easy to manage
- Clients lease the information from the server for an administratively defined period
- Offers other information; DNS server address, domain name etc.

# DHCP



Ethernet Frame	IP	UDP	DHCP Request
SRC MAC: MAC A	IP SRC: ?	UDP	CIADDR: ? GIADDR: ?
DST MAC: FF:FF:FF:FF:FF:FF	IP DST: 255.255.255.255	67	Mask:? CHADDR: MAC A

MAC: Media Access Control Address  
 CIADDR: Client IP Address  
 GIADDR: Gateway IP Address  
 CHADDR: Client Hardware Address

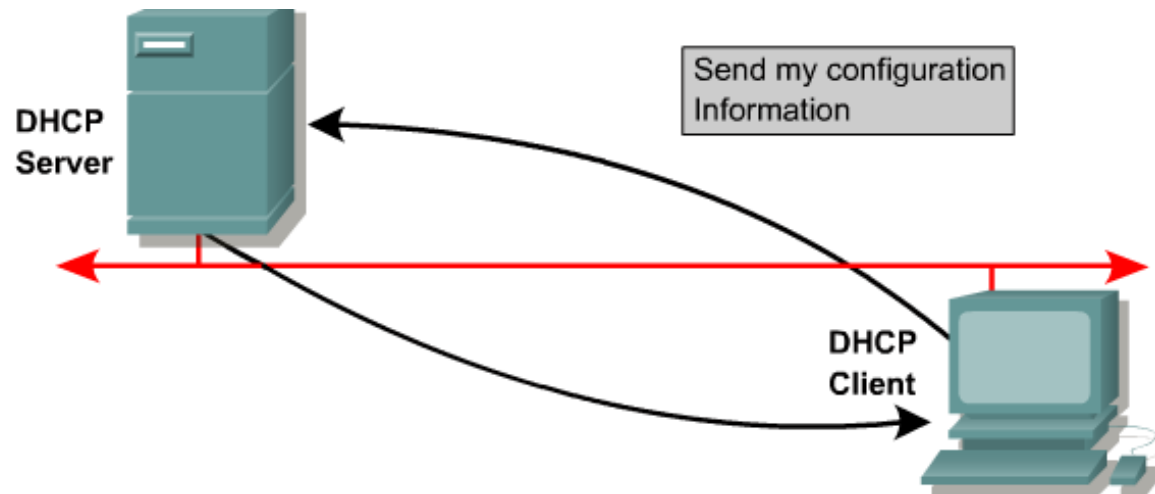


Ethernet Frame	IP	UDP	DHCP Reply
SRC MAC: MAC Serv	IP SRC: 192.168.1.254	UDP	CIADDR: 192.168.1.10 GIADDR: ?
DST MAC: MAC A	IP DST: 192.168.1.10	68	Mask: 255.255.255.0 CHADDR: MAC A

MAC: Media Access Control Address  
 CIADDR: Client IP Address  
 GIADDR: Gateway IP Address  
 CHADDR: Client Hardware Address

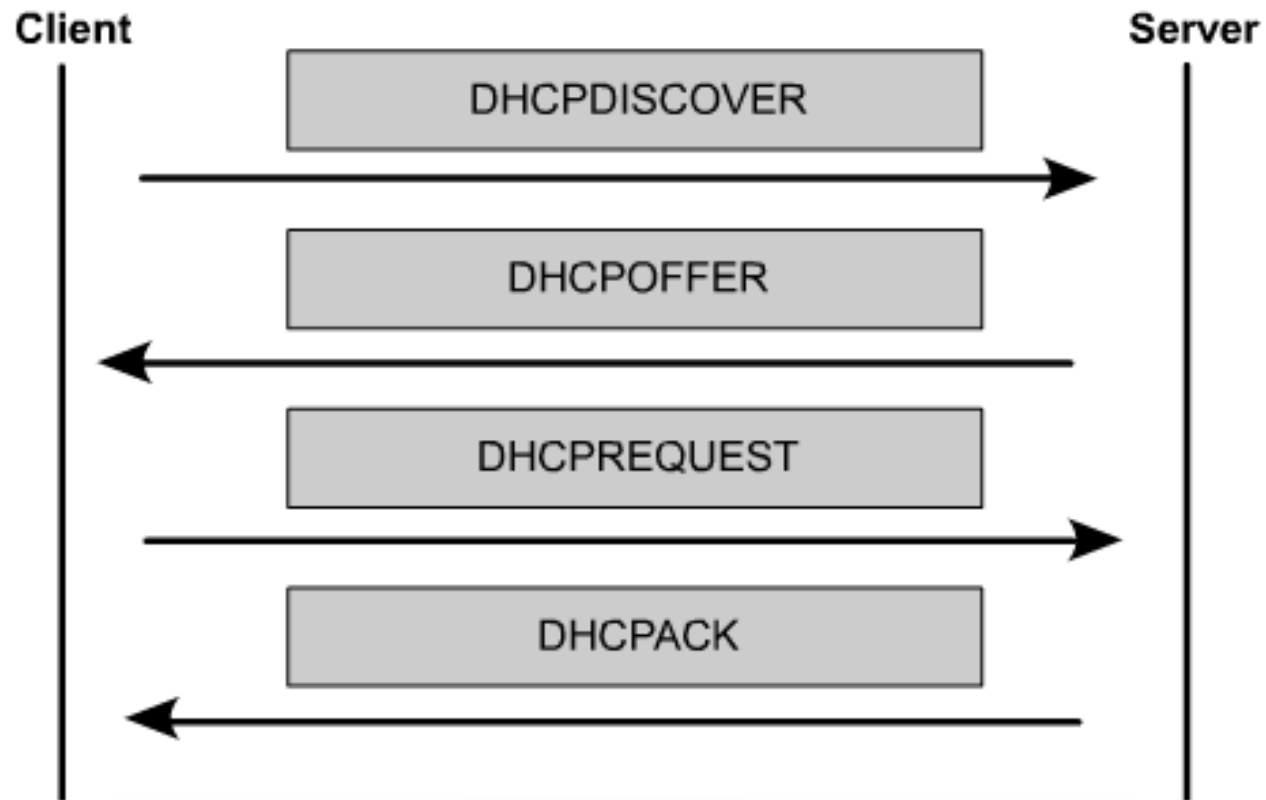
# Major DHCP Features

- Automatic Allocation
- Manual Allocation
- Dynamic Allocation



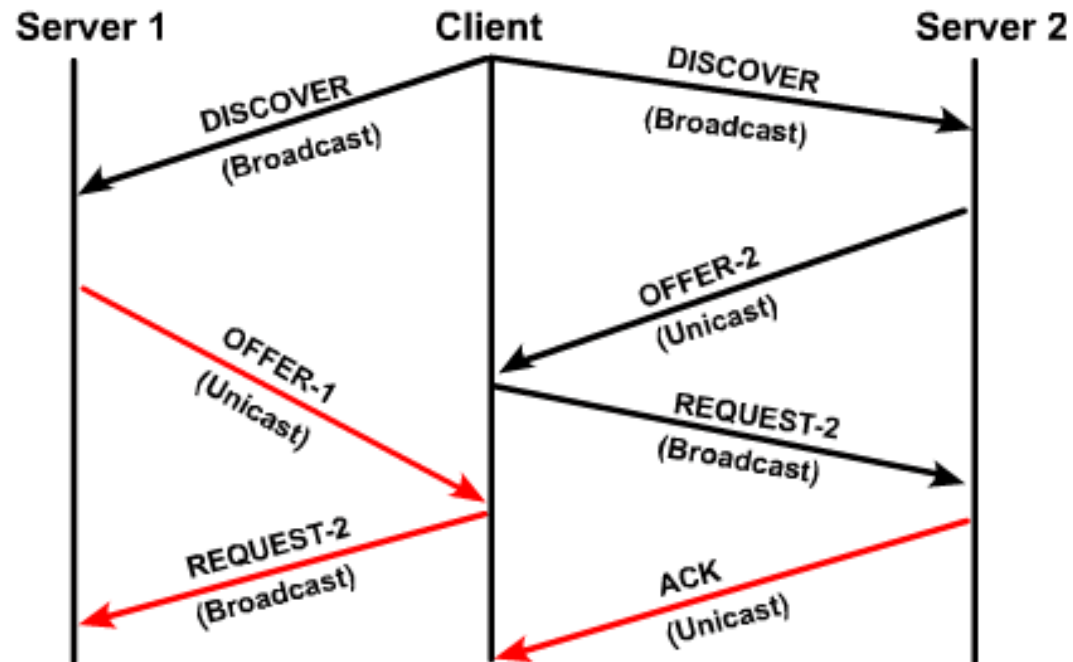
```
Here is Your Configuration:  
• IP Address: 192.204.18.7  
• Subnet Mask: 255.255.255.0  
• Default Routers: 192.204.18.1, 192.204.18.3  
• DNS Servers: 192.204.18.8, 192.204.18.9  
• Lease Time: 5 days
```

# The Order of DHCP Messages Transmitting



DHCP messages in the order they are transmitted

# DHCP Operation



- DHCP client broadcasts DHCP DISCOVER packet on local subnet
- DHCP servers send OFFER packet with lease information
- DHCP client selects lease and broadcasts DHCP REQUEST packet
- Selected DHCP server sends DHCP ACK packet

# Configuring DHCP

```
Router(config)#ip dhcp pool pool-name1
```

Specify the DHCP pool

```
Router(dhcp-config)#network ip-address mask
```

Specify the range of addresses in the pool

- Creates an IP DHCP pool, and gives it a name
- Up to multiple DHCP pools can be created on one server
- Specify the IP range of addresses using an IP network address and mask



# Configuring DHCP While Excluding IP

```
R1(config)# ip dhcp excluded-address 192.168.10.1 192.168.10.9
R1(config)# ip dhcp excluded-address 192.168.10.254
R1(config)# ip dhcp pool LAN-POOL-1
R1(dhcp-config)# network 192.168.10.0 255.255.255.0
R1(dhcp-config)# default-router 192.168.10.1
R1(dhcp-config)# domain-name span.com
R1(dhcp-config)# end
```

# Verifying DHCP

```
Router#show ip dhcp binding
```

```
Router#show ip dhcp binding
IP address      Hardware address  Lease expiration  Type
172.16.12.11    0100.10a4.97f4.6d  Mar 02 1993 12:38 AM Automatic
Router#
```

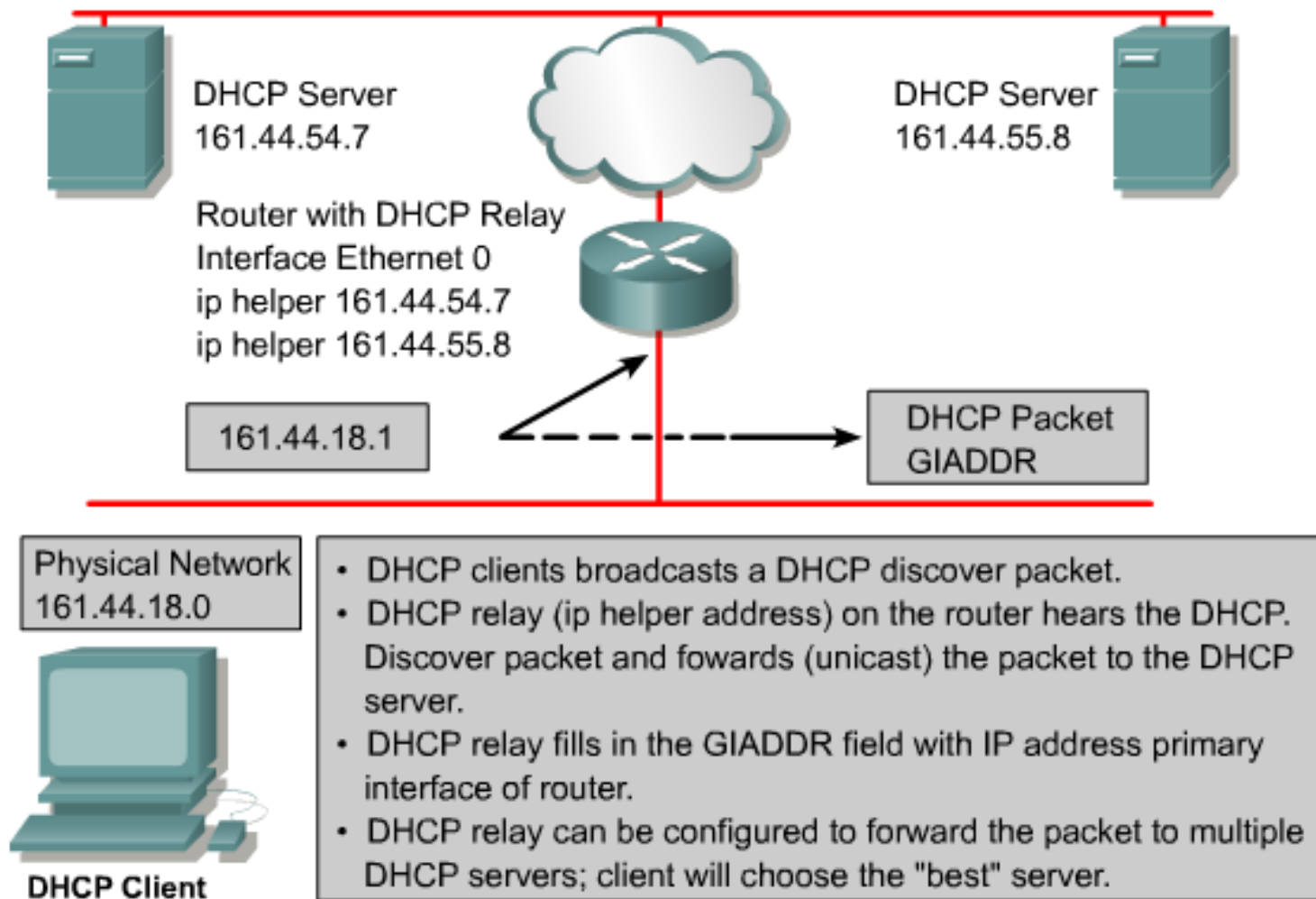
**Router# show ip dhcp server statistics**

# Troubleshooting DHCP

```
Router#debug ip dhcp server events
```

```
Router#debug ip dhcp server events
Router#
00:22:53: DHCPD:checking for expired leases.
00:22:23: DHCPD: assigned IP address 172.16.13.11 to client
0100.10a4.97f4.6d
00:22:49: DHCPD:retured 172.16.13.11 to address pool remote.
00:22:59: DHCPD: assigned IP address 172.16.13.11 to client
0100.10a497f4.6d.
```

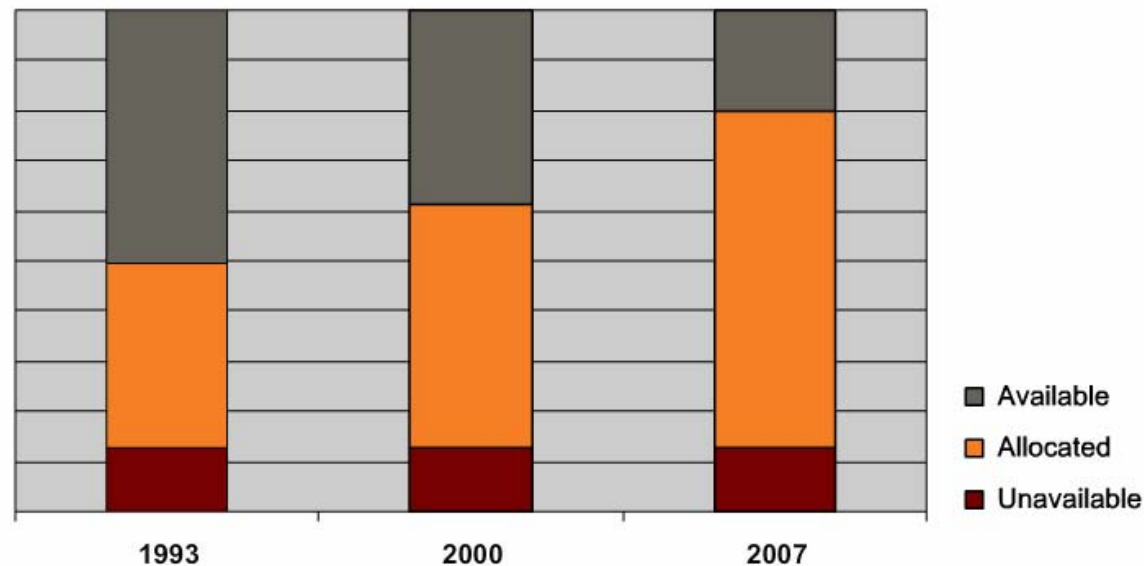
# DHCP Relay



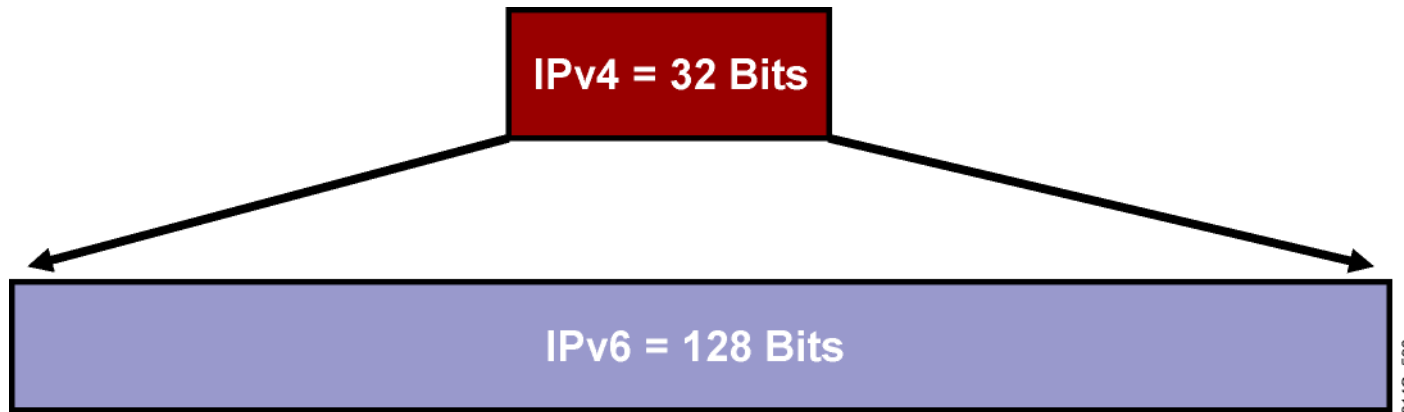
# IPv6

- Number of users on the Internet grows
- IPv6 satisfies the increasingly complex requirements of hierarchical addressing that IPv4 does not provide

Shrinking IP Address Space



# IPv6 - Larger Address Space



## IPv4

- 32 bits or 4 bytes long
  - ≅ 4,200,000,000 possible addressable nodes

## IPv6

- 128 bits or 16 bytes: four times the bits of IPv4
  - ≅  $3.4 * 10^{38}$  possible addressable nodes
  - ≅ 340,282,366,920,938,463,374,607,432,768,211,456
  - ≅  $5 * 10^{28}$  addresses per person

# IPv6 - Format

## IPv6 Address Representation

### IPv6 Formats

#### Format:

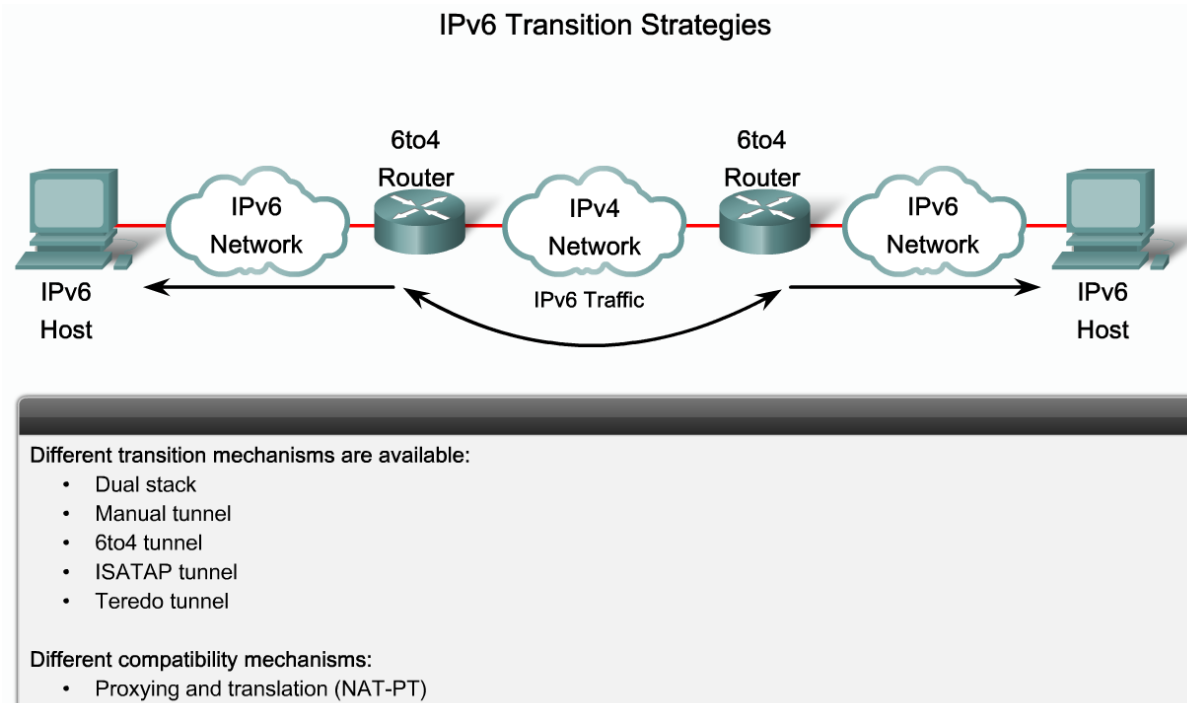
- **x:x:x:x:x:x:x:x**, where x is a 16-bit hexadecimal field
  - Case-insensitive for hexadecimal A, B, C, D, E, and F
- Leading zeros in a field are optional
- Successive fields of zeros can be represented as **::** only once per address

#### Examples:

- **2031:0000:130F:0000:0000:09C0:876A:130B**
  - Can be represented as **2031:0:130f::9c0:876a:130b**
  - Cannot be represented as **2031::130f::9c0:876a:130b**
- **FF01:0:0:0:0:0:0:1**            **FF01::1**
- **0:0:0:0:0:0:0:1**            **::1**
- **0:0:0:0:0:0:0:0**            **::**

# IPv6 Transition Strategies

- Different methods to implement IPv6
- Most common: Dual stack and Tunneling





# IPv6 Transition Strategies

- Dual Stack
  - Routers and switches are configured to support both IPv4 and IPv6 protocols
  - IPv6 preferred
- Tunneling
  - Several tunneling techniques available
  - IPv6 packets are encapsulated within the IPv4 protocol

# New Generation RIP (RIPng) to use IPv6

- Existing routing protocols are modified to support IPv6
- Longer addresses
  - address header field increased from 64 bits to 256 bits

## Similar IPv4 features:

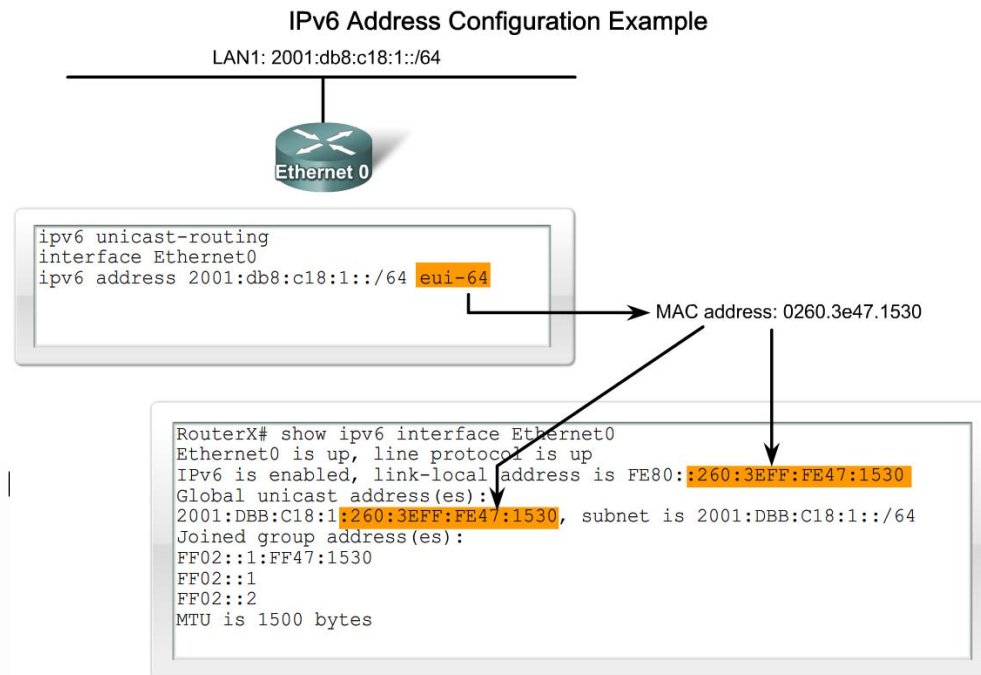
- Distance vector, radius of 15 hops, split horizon, and poison reverse
- Based on RIPv2

## Updated features for IPv6:

- IPv6 prefix, next-hop IPv6 address
- Uses the multicast group FF02::9, the all-rip-routers multicast group, as the destination address for RIP updates
- Uses IPv6 for transport
- Named RIPng

# Configure IPv6 Addresses

- Two basic steps
  - Activate IPv6 traffic forwarding
  - Configure each interface that requires IPv6



Enabling IPv6 on Cisco

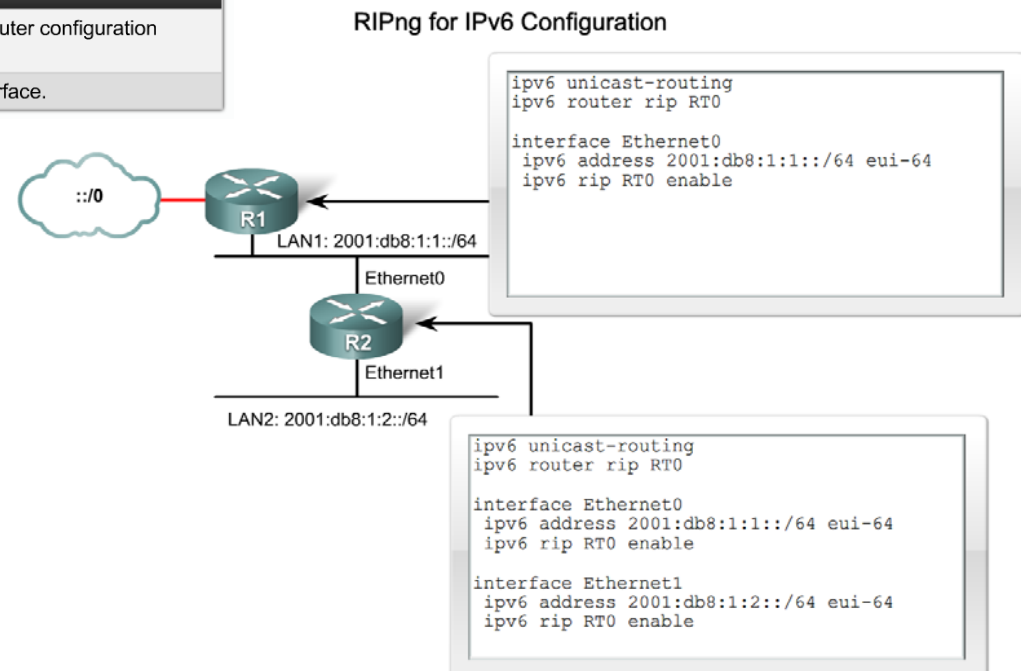
Command	Purpose
RouterX(config) # ipv6 unicast-routing	Enables IPv6 traffic forwarding
RouterX(config-if) # ipv6 address ipv6prefix/prefix-length eui-64	Configures the interface IPv6 addresses

# Configure RIPng with IPv6

- Create routing process
- Enable routing process on interfaces

Configuring RIPng for IPv6

Command	Purpose
RouterX(config)# <b>ipv6 router rip</b> <i>name</i>	Creates and enters RIP router configuration mode.
RouterX(config-if)# <b>ipv6 rip</b> <i>name</i> <b>enable</b>	Configures RIP on an interface.



# Summary

- Private IP addresses
  - Class A = 10.x.x.x
  - Class B = 172.16.x.x – 172.31.x.x
  - Class C = 192.168.x.x
- Network Address Translation (NAT)
  - A means of translating private IP addresses to public IP addresses
  - Types of NAT
    - Static
    - Dynamic
  - Some commands used for troubleshooting
    - Show ip nat translations
    - Show ip nat statistics
    - Debug ip nat

# Summary

- Dynamic Host Control Protocol (DHCP)

This is a means of assigning IP address and other configuration information automatically.

- DHCP operation

- 3 different allocation methods

- Manual

- Automatic

- Dynamic

- Steps to configure DHCP

- Define range of addresses

- Create DHCP pool

- Configure DHCP pool specifics

# Summary

- DHCP Relay

Concept of using a router configured to listen for DHCP messages from DHCP clients and then forwards those messages to servers on different subnets

- Troubleshooting DHCP

- Most problems arise due to configuration errors

- Commands to aid troubleshooting

- Show ip dhcp

- Show run

- debug

# Summary

- IPv6
  - A 128 bit address that uses colons to separate entries
  - Normally written as 8 groups of 4 hexadecimal digits
- Cisco IOS Dual Stack
  - A way of permitting a node to have connectivity to an IPv4 & IP v6 network simultaneously
- IPv6 Tunneling
  - An IPV6 packet is encapsulated within another protocol



# Summary

- Configuring RIPng with IPv6

- 1<sup>st</sup> globally enable IPv6

- 2<sup>nd</sup> enable IPv6 on interfaces on which IPv6 is to be enabled

- 3<sup>rd</sup> enable RIPng using

- global: `ipv6 router rip name`

- interface: `ipv6 router name enable`

