

Lab PC Network TCP/IP Configuration

Objective

- Identify tools used to discover a computer network configuration with various operating systems.
- Gather information including connection, host name, Layer 2 MAC address and Layer 3 TCP/IP network address information.
- Compare network information to other PCs on the network.

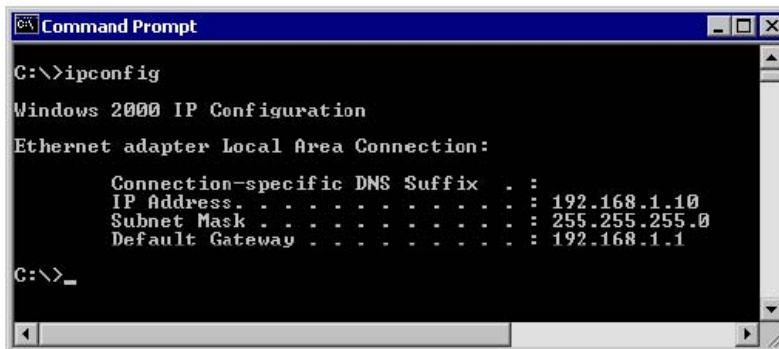
Step 1 Connect into the Internet

Establish and verify connectivity to the Internet.

Step 2 Gather TCP/IP configuration information

Use the Start menu to open the Command Prompt, an MS-DOS-like window. Press **Start > Programs > Accessories > Command Prompt** or **Start > Programs > Command Prompt**.

The following figure shows the Command screen. Type **ipconfig** and press the **Enter** key. The spelling of **ipconfig** is critical while case is not. It is short for IP Configuration.



```
Command Prompt
C:\>ipconfig

Windows 2000 IP Configuration

Ethernet adapter Local Area Connection:

    Connection-specific DNS Suffix  . : 
    IP Address . . . . . : 192.168.1.10
    Subnet Mask . . . . . : 255.255.255.0
    Default Gateway . . . . . : 192.168.1.1

C:\>_
```

This first screen shows the IP address, subnet mask, and default gateway. The IP address and the default gateway should be in the same network or subnet, otherwise this host would not be able to communicate outside the network. In the figure the subnet mask tells us that the first three octets must be the same to be in the same network.

Note: If this computer is on a LAN, the default gateway might not be seen if it is running behind a Proxy Server. Record the following information for this computer.

Step3 Record the following TCP/IP information for this computer

IP address: _____

Subnet Mask: _____

Default Gateway: _____

Step 4 Compare the TCP/IP configuration of this computer to others on the LAN

If this computer is on a LAN, compare the information of several machines.

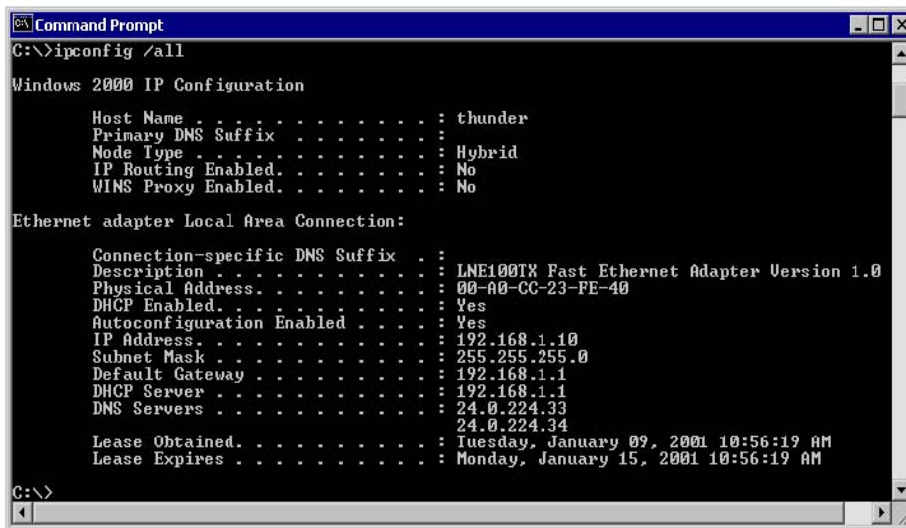
Are there any similarities? _____

What is similar about the IP addresses? _____

What is similar about the default gateways? _____

The IP addresses should share the same network portion. All machines in the LAN should share the same default gateway. Record a couple of the IP Addresses:

To see detailed information, type **ipconfig /all** and press **Enter**. The figure shows the detailed IP configuration screen.



```
C:\>ipconfig /all

Windows 2000 IP Configuration

Host Name . . . . . : thunder
Primary DNS Suffix . . . . . :
Node Type . . . . . : Hybrid
IP Routing Enabled. . . . . : No
WINS Proxy Enabled. . . . . : No

Ethernet adapter Local Area Connection:

Connection-specific DNS Suffix . . :
Description . . . . . : LME100TX Fast Ethernet Adapter Version 1.0
Physical Address. . . . . : 00-A0-CC-23-FE-40
DHCP Enabled. . . . . : Yes
Autoconfiguration Enabled . . . . : Yes
IP Address. . . . . : 192.168.1.10
Subnet Mask . . . . . : 255.255.255.0
Default Gateway . . . . . : 192.168.1.1
DHCP Server . . . . . : 192.168.1.1
DNS Servers . . . . . : 24.0.224.33
                          24.0.224.34
Lease Obtained. . . . . : Tuesday, January 09, 2001 10:56:19 AM
Lease Expires . . . . . : Monday, January 15, 2001 10:56:19 AM

C:\>
```

The host name, including the computer name and NetBIOS name should be displayed. Also, the DHCP server address, if used, and the date the IP lease starts and ends should be displayed. Look over the information. Entries for the DNS, used in name resolution servers, may also be present.

The previous figure reveals that the router is performing both DHCP and DNS services for this network. This would likely be a small office or home office (SOHO) or small branch office implementation.

Notice the Physical Address (MAC) and the NIC model (Description).

In the LAN, what similarities about the Physical (MAC) Addresses are seen?

While not a requirement, most LAN administrators try to standardize components like NICs. Therefore, it would not be surprising to find all machines share the first three Hex pairs in the adapter address. These three pairs identify the manufacturer of the adapter.

Write down the IP addresses of any servers listed: _____

Write down the computer Host Name: _____

Write down the Host Names of a couple other computers: _____

Do all of the servers and workstations share the same network portion of the IP address as the student workstation? _____

It would not be unusual for some or all of the servers and workstations to be in another network. It means that the computer default gateway is going to forward requests to the other network.

Step 5 Close the screen

Close the screen when finished examining network settings.

Repeat the previous steps as necessary. Make sure that it is possible to return to and interpret this screen.

Reflection

Based on observations, what can be deduced about the following results taken from three computers connected to one switch?

Computer 1

IP Address: 192.168.12.113

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.12.1

Computer 2

IP Address: 192.168.12.205

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.12.1

Computer 3

IP Address: 192.168.112.97

Subnet Mask: 255.255.255.0

Default Gateway: 192.168.12.1

Should they be able to talk to each other? _____

Are they all on the same network? _____

Why or why not? _____

If something is wrong, what is most likely the problem? _____

Using ping and tracert from a Workstation

Objective

- Learn to use the TCP/IP Packet Internet Groper (**ping**) command from a workstation.
- Learn to use the Trace Route (**tracert**) command from a workstation.
- Observe name resolution occurrences using WINS and/or DNS servers.

Step 1 Establish and verify connectivity to the Internet

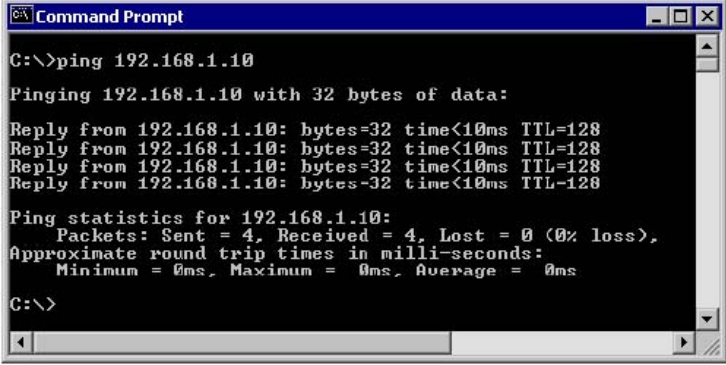
This ensures the computer has an IP address.

Step 2 Access the command prompt

Windows NT / 2000 / XP users – Use the Start menu to open the Command Prompt window. Press **Start > Programs > Accessories > Command Prompt** or **Start > Programs > Command Prompt** or **Start > All Programs > Command Prompt**.

Step 3 ping the IP address of another computer

In the window, type **ping**, a space, and the IP address of a computer recorded in the previous lab. The following figure shows the successful results of **ping** to this IP address.



```
C:\>ping 192.168.1.10
Pinging 192.168.1.10 with 32 bytes of data:
Reply from 192.168.1.10: bytes=32 time<10ms TTL=128
Reply from 192.168.1.10: bytes=32 time<10ms TTL=128
Reply from 192.168.1.10: bytes=32 time<10ms TTL=128
Reply from 192.168.1.10: bytes=32 time<10ms TTL=128

Ping statistics for 192.168.1.10:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>
```

ping uses the ICMP echo reply feature to test physical connectivity. Since **ping** reports on four attempts, it gives an indication of the reliability of the connection. Look over the results and verify that the **ping** was successful. Is the **ping** successful? If not, perform appropriate troubleshooting.

If a second networked computer is available, try to **ping** the IP address of the second machine.

Note the results. _____

Step 4 ping the IP address of the default gateway

Try to **ping** the IP address of the default gateway if one was listed in the last exercise. If the **ping** is successful, it means there is physical connectivity to the router on the local network and probably the rest of the world.

Step 5 ping the IP address of a DHCP or DNS servers

Try to **ping** the IP address of any DHCP and/or DNS servers listed in the last exercise. If this works for either server, and they are not in the network, what does this indicate?

Was the **ping** successful? _____

If not, perform appropriate troubleshooting.

Step 6 ping the Loopback IP address of this computer

Type the following command: **ping 127.0.0.1**

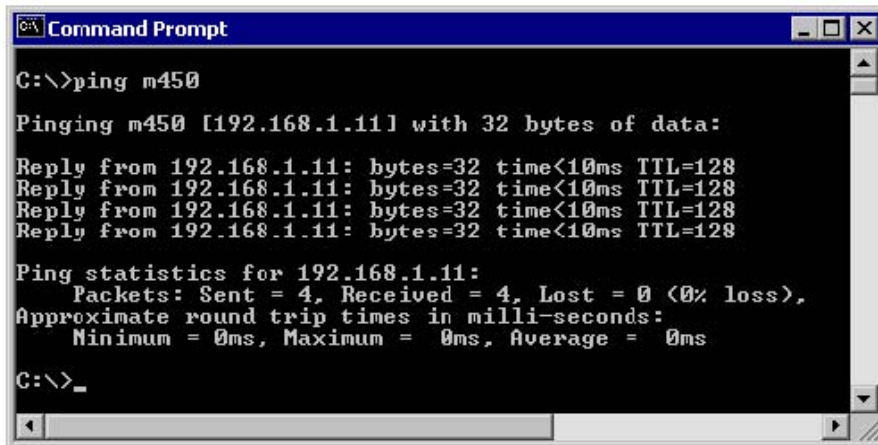
The 127.0.0.0 network is reserved for loopback testing. If the **ping** is successful, then TCP/IP is properly installed and functioning on this computer.

Was the **ping** successful? _____

If not, perform appropriate troubleshooting.

Step 7 ping the hostname of another computer

Try to **ping** the hostname of the computer that was recorded in the previous lab. The figure shows the successful result of the **ping** the hostname.



```
C:\>ping m450

Pinging m450 [192.168.1.11] with 32 bytes of data:

Reply from 192.168.1.11: bytes=32 time<10ms TTL=128
Reply from 192.168.1.11: bytes=32 time<10ms TTL=128
Reply from 192.168.1.11: bytes=32 time<10ms TTL=128
Reply from 192.168.1.11: bytes=32 time<10ms TTL=128

Ping statistics for 192.168.1.11:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>_
```

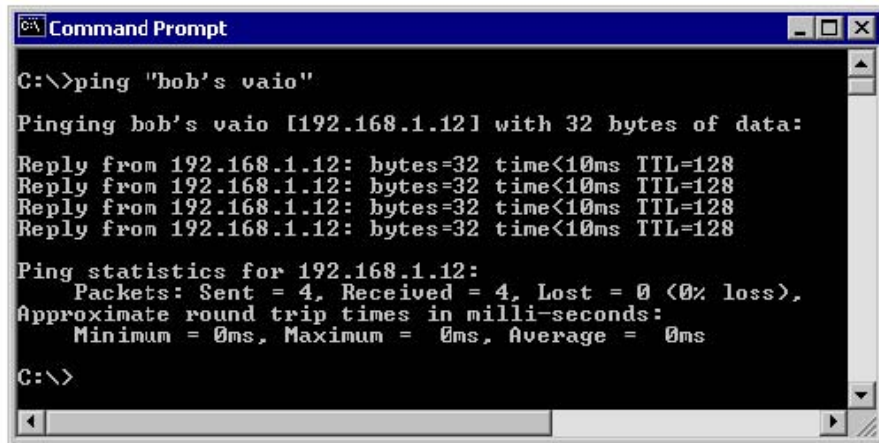
Look over the results. Notice that the first line of output shows the host name, m450 in the example, followed by the IP address. This means the computer was able to resolve the host name to an IP address. Without name resolution, the **ping** would have failed because TCP/IP only understands valid IP addresses, not names.

If the **ping** was successful, it means that connectivity and discovery of IP addresses can be done with only a hostname. In fact, this is how many early networks communicated. If successful, then **ping** a hostname also shows that there is probably a WINS server working on the network. WINS servers or a local "lmhosts" file resolve computer host names to IP addresses. If the **ping** fails, then chances are there is no NetBIOS name to IP addresses resolution running.

Note: It would not be uncommon for a Windows 2000 or XP networks to not support this feature. It is an old technology and often unnecessary.

If the last **ping** worked, try to **ping** the hostname of any another computer on the local network. The following figure shows the possible results.

Note: The name had to be typed in quotes because the command language did not like the space in the name.



```
C:\>ping "bob's vaio"

Pinging bob's vaio [192.168.1.12] with 32 bytes of data:

Reply from 192.168.1.12: bytes=32 time<10ms TTL=128
Reply from 192.168.1.12: bytes=32 time<10ms TTL=128
Reply from 192.168.1.12: bytes=32 time<10ms TTL=128
Reply from 192.168.1.12: bytes=32 time<10ms TTL=128

Ping statistics for 192.168.1.12:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>
```

Step 8 ping the Halmstad University web site

Type the following command:

ping www.hh.se

The first output line shows the Fully Qualified Domain Name (FQDN) followed by the IP address. A Domain Name Service (DNS) server somewhere in the network was able to resolve the name to an IP address. DNS servers resolve domain names, not hostnames, to IP addresses.

Without this name resolution, the **ping** would have failed because TCP/IP only understands valid IP addresses. It would not be possible to use the web browser without this name resolution.

With DNS, connectivity to computers on the Internet can be verified using a familiar web address, or domain name, without having to know the actual IP address. If the nearest DNS server does not know the IP address, the server asks a DNS server higher in the Internet structure.

Step 9 ping the Microsoft web site and Cisco web site

Type the following command:

- a. **ping www.microsoft.com**
- b. **ping www.cisco.com**

```

C:\>ping www.microsoft.com

Pinging www.microsoft.akadns.net [207.46.197.100] with 32 bytes of data:

Request timed out.
Request timed out.
Request timed out.
Request timed out.

Ping statistics for 207.46.197.100:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>

```

Notice that the DNS server was able to resolve the name to an IP address, but there is no response. Some Microsoft and Cisco routers are configured to ignore **ping** requests. This is a frequently implemented security measure.

Ping some other domain names and record the results.

For example, ping www.msn.de, www.msn.se, www.msn.com.

Type **tracert www.cisco.com** and press Enter.

```

C:\>tracert www.cisco.com

Tracing route to www.cisco.com [198.133.219.25]
over a maximum of 30 hops:

  0  <10 ms  <10 ms  <10 ms  10-37-00-1.internal.alp.dillingen.de [10.37.0.1]
  1  <10 ms  <10 ms  <10 ms  194.95.207.11
  2  <10 ms  <10 ms  <10 ms  ar-augsburg2.g-win.dfn.de [188.1.37.145]
  3  <10 ms  <10 ms  <10 ms  ar-augsburg1.g-win.dfn.de [188.1.74.193]
  4  <10 ms  <10 ms  <10 ms  ce-muenchen1.g-win.dfn.de [188.1.74.33]
  5  <10 ms  <10 ms  <10 ms  ce-frankfurt1.g-win.dfn.de [188.1.18.81]
  6  <10 ms  <10 ms  <10 ms  so-6-0-0.ar2.FRA2.gblx.net [208.48.23.141]
  7  <10 ms  <10 ms  <10 ms  pos3-0-622M.cr1.FRA2.gblx.net [62.16.32.73]
  8  <10 ms  <10 ms  <10 ms  so0-0-0-2488M.cr2.LON3.gblx.net [195.8.96.174]
  9  <10 ms  <10 ms  <10 ms  pos1-0-622M.br1.LON3.gblx.net [195.8.96.189]
 10  <10 ms  <10 ms  <10 ms  sl-bb21-lon-5-0.sprintlink.net [213.206.131.25]
 11  <10 ms  <10 ms  <10 ms  sl-bb20-msq-10-0.sprintlink.net [144.232.19.69]
 12  <10 ms  <10 ms  <10 ms  sl-bb20-rlv-15-1.sprintlink.net [144.232.19.94]
 13  <10 ms  <10 ms  <10 ms  sl-bb22-sj-5-1.sprintlink.net [144.232.9.125]
 14  <10 ms  <10 ms  <10 ms  sl-bb25-sj-12-0.sprintlink.net [144.232.3.210]
 15  <10 ms  <10 ms  <10 ms  sl-gw11-sj-10-0.sprintlink.net [144.232.3.134]
 16  <10 ms  <10 ms  <10 ms  sl-ciscoasn2-11-0-0.sprintlink.net [144.228.44.14]
 17  <10 ms  <10 ms  <10 ms  sjck-dirty-gw1.cisco.com [128.107.239.5]
 18  <10 ms  <10 ms  <10 ms  sjck-sdf-ci0d-gw1.cisco.com [128.107.239.106]
 19  <10 ms  <10 ms  <10 ms  www.cisco.com [198.133.219.25]
 20  <10 ms  <10 ms  <10 ms  www.cisco.com [198.133.219.25]

Trace complete.

```

tracert is TCP/IP abbreviation for trace route. The preceding figure shows the successful result when running **tracert** from Bavaria in Germany. The first output line shows the FQDN followed by the IP address. Therefore, a DNS server was able to resolve the name to an IP address. Then there are listings of all routers the **tracert** requests had to pass through to get to the destination.

tracert uses the same echo requests and replies as the **ping** command but in a slightly different way. Observe that **tracert** actually contacted each router three times. Compare the results to determine the consistency of the route. Notice in the above example that there were relatively long delays after router 11 and 13, possibly due to congestion. The main thing is that there seems to be relatively consistent connectivity.

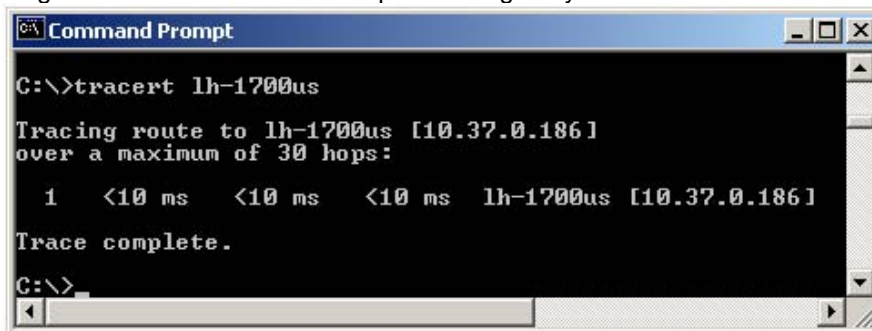
Each router represents a point where one network connects to another network and the packet was forwarded through.

Step 11 Trace other IP addresses or domain names

Try **tracert** on other domain names or IP addresses and record the results. An example is **tracert** www.msn.de, **tracert** www.msn.com, **tracert** www.hh.se

Step 12 Trace a local host name or IP address

Try using the **tracert** command with a local host name or IP address. It should not take long because the trace does not pass through any routers.



```
Command Prompt
C:\>tracert lh-1700us
Tracing route to lh-1700us [10.37.0.186]
over a maximum of 30 hops:
  1  <10 ms  <10 ms  <10 ms  lh-1700us [10.37.0.186]
Trace complete.
C:\>
```

Reflection

If the above steps are successful and **ping** or **tracert** can verify connectivity with an Internet Web site, what does this indicate about the computer configuration and about routers between the computer and the web site? _____

What, if anything, is the default gateway doing? _____